

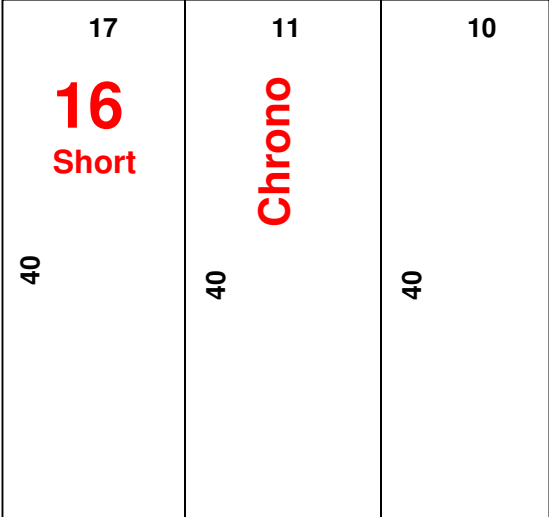
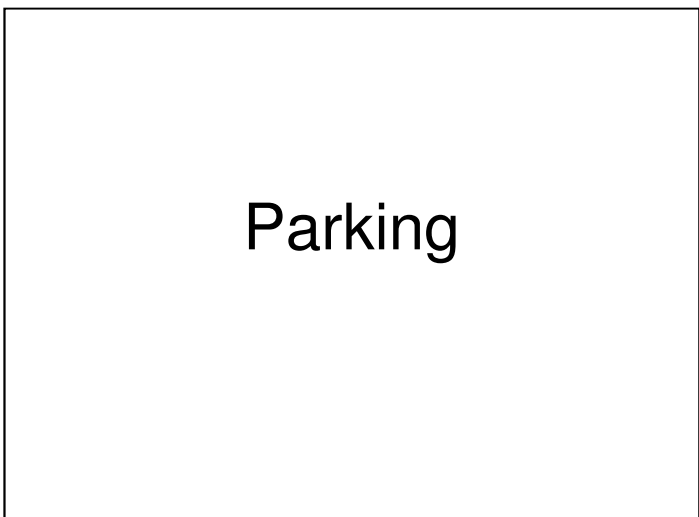
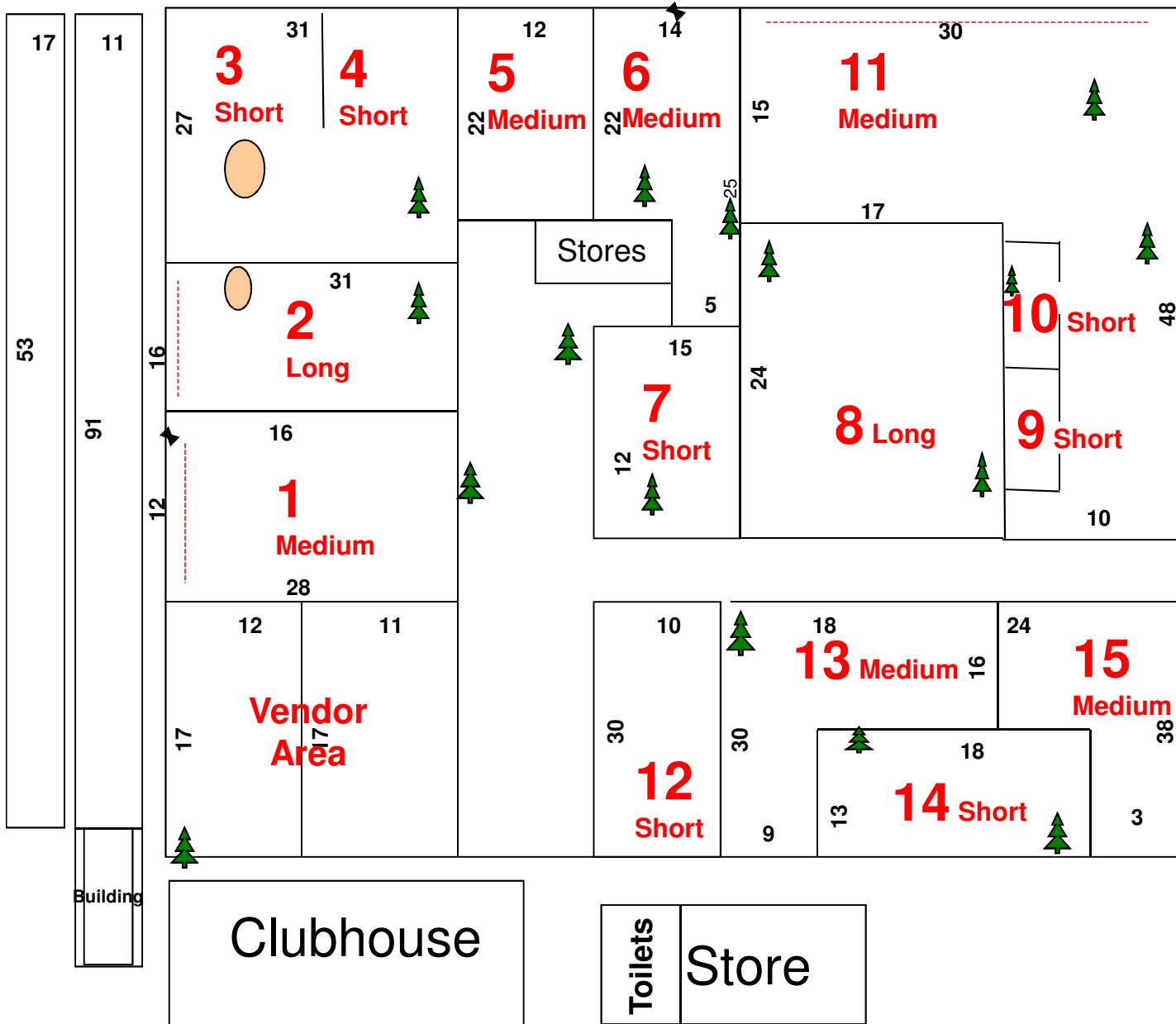


1st Round S.A. Champs

22 March – 25 March 2018

Hosted by:- Northern Gauteng Practical Shooting Association

Stage Number	Stage Type	Rounds	Points
1	Medium	21	105
2	Long	32	160
3	Short	12	60
4	Short	11	55
5	Medium	23	115
6	Medium	24	120
7	Short	11	55
8	Long	31	155
9	Short	8	40
10	Short	8	40
11	Medium	24	120
12	Short	12	60
13	Medium	24	120
14	Short	11	55
15	Medium	19	95
16	Short	12	60
Chrono		8	
	Total	291	1415
Ratio:	8:6:2		



STAGE 1 – Medium Course

Targets:	10 x IPSC Targets & 1 x IPSC Popper.	Distances: 4 – 15 m
Number of rounds to be scored:	21	
Possible Points:	105	
Time Starts:	Audible signal.	
Handgun Ready Condition:		
Start Position:	Shooter starts with one heel touching the marked area.	
Procedure:	On signal, engage Targets and Popper as they become visible while remaining within the demarcated area. P1 activates moving targets T6 and T7.	

STAGE 2 – Long Course

Targets:	14 x IPSC Targets, 2 x IPSC Poppers, 2 x IPSC Plates & 2 x No-shoot Targets.	Distances: 3 – 20 m
Number of rounds to be scored:	32	
Possible Points:	160	
Time Starts:	Audible signal.	
Handgun Ready Condition:		
Start Position:	Shooter starts with both heels touching the indicated area.	
Procedure:	On signal, engage Targets, Poppers & Plates as they become visible while remaining within the demarcated area	

STAGE 3 – Short Course

Targets:	4 x IPSC Targets, 1 x IPSC Popper, 3 x IPSC Plates & 1 x No-shoot Target.	Distances: 5 – 15 m
Number of rounds to be scored:	12	
Possible Points:	60	
Time Starts:	Audible signal.	
Handgun Ready Condition:	Chamber empty / magazine inserted and holstered.	
Start Position:	Shooter starts anywhere in area "A".	
Procedure:	On signal, engage Targets, Popper & Plates while remaining within the demarcated area. The aperture will remain open while pulling the rope.	

STAGE 4 – Short Course

Targets:	4 x IPSC Targets, 3 x IPSC Poppers & 1 x No-shoot Target.	Distances: 3 – 15 m
Number of rounds to be scored:	11	
Possible Points:	55	
Time Starts:	Audible signal.	
Handgun Ready Condition:	Lying flat on table.	
Start Position:	Shooter starts anywhere within the demarcated area.	
Procedure:	On signal, engage Targets & Poppers while remaining within the demarcated area.	

STAGE 5 – Medium Course

Targets:	10 x IPSC Targets, 1 x IPSC Popper & 2 x IPSC Metal Plates.	Distances: 5 – 15 m
Number of rounds to be scored:	23	
Possible Points:	115	
Time Starts:	Audible signal.	
Handgun Ready Condition:		
Start Position:	Shooter starts with both heels touching the marked area.	
Procedure:	On signal, engage Targets, Popper and Metal Plates as they become visible while remaining within the demarcated area. P1 activates moving target T7.	

STAGE 6 - Medium Course

Targets:	11 x IPSC Targets, 1 x IPSC Popper, 1 x IPSC Metal Plate & 5 x No-Shoot Targets.	Distances: 7 – 15 m
Number of rounds to be scored:	24	
Possible Points:	120	
Time Starts:	Audible signal.	
Handgun Ready Condition:		
Start Position:	Shooter starts with one heel touching the marked area.	
Procedure:	On signal, engage Targets & Popper while remaining within the demarcated area. P1 activates moving target T11.	

STAGE 7 – Short Course

Targets:	4 x IPSC Targets, 2 x IPSC Poppers & 1 x IPSC Metal Plate.	Distances: 7 – 15 m
Number of rounds to be scored:	11	
Possible Points:	55	
Time Starts:	Audible signal.	
Handgun Ready Condition:		
Start Position:	Shooter starts anywhere within the demarcated area.	
Procedure:	On signal, engage Targets, Poppers & Plate while remaining within the demarcated area. P2 activates moving target T4.	

STAGE 8 – Long Course

Targets:	14 x IPSC Targets, 1 x IPSC Popper, 2 x IPSC Plates and 3 x No-Shoot Targets.	Distances: 4 – 15 m
Number of rounds to be scored:	31	
Possible Points:	155	
Time Starts:	Audible signal.	
Handgun Ready Condition:		
Start Position:	Shooter starts anywhere within the demarcated area, hands on head, fingers interlaced.	
Procedure:	On signal, engage Targets, Popper & Plates while remaining within the demarcated area. P1 activates moving target T12.	

STAGE 9 – Short Course

Targets:	3 x IPSC Targets & 2 x IPSC Poppers.	Distances: 7 – 10 m
Number of rounds to be scored:	8	
Possible Points:	40	
Time Starts:	Audible signal.	
Handgun Ready Condition:		
Start Position:	Shooter starts with both heels touching the marked area.	
Procedure:	On signal, engage Targets & Poppers as they become visible while remaining within the demarcated area. Stepping on the stomp plate activates moving targets T1 and T3.	

STAGE 10 – Short Course

Targets:	3 x IPSC Mini-Targets & 2 x IPSC Mini-Poppers.	Distances: 5 – 12 m
Number of rounds to be scored:	8	
Possible Points:	40	
Time Starts:	Audible signal.	
Handgun Ready Condition:		
Start Position:	Shooter starts anywhere within the demarcated area.	
Procedure:	On signal, engage Targets & Poppers while remaining within the demarcated area.	

STAGE 11 – Medium Course

Targets:	10 x IPSC Targets, 3 x IPSC Poppers, 1 x IPSC Plate & 1 x No-shoot Target.	Distances: 2 – 15 m
Number of rounds to be scored:	24	
Possible Points:	120	
Time Starts:	Audible signal.	
Handgun Ready Condition:	Chamber and magwell empty, lying flat on the table. All magazines are on the table.	
Start Position:	Shooter starts with both heels touching the marked area.	
Procedure:	On signal, engage Targets, Poppers & Plate while remaining within the demarcated area.	

STAGE 12 – Short Course

Targets:	4 x IPSC Targets, 2 x IPSC Poppers, 2 x IPSC Metal Plates & 2 x No-Shoot Plates.	Distances: 7 – 10 m
Number of rounds to be scored:	12	
Possible Points:	60	
Time Starts:	Audible signal.	
Handgun Ready Condition:		
Start Position:	Shooter starts with both heels touching the marked area.	
Procedure:	On signal, engage Targets, Poppers & Plates while remaining within the demarcated area. P1 activates moving target T1 and P2 activates moving target T4.	

STAGE 13 – Medium Course

Targets:	10 x IPSC Targets, 2 x IPSC Poppers, 2 x IPSC Plates, 3 x No-shoot Poppers & 1 x No-shoot Target.	Distances: 3 – 18 m
Number of rounds to be scored:	24	
Possible Points:	120	
Time Starts:	Audible signal.	
Handgun Ready Condition:		
Start Position:	Shooter starts anywhere within the demarcated area with hands clasped in front of chest.	
Procedure:	On signal, engage Targets, Poppers & Plates while remaining within the demarcated area. Opening the door activates moving targets T4, T5 & T6.	

STAGE 14 – Short Course

Targets:	5 x IPSC Targets, 1 x IPSC Popper, & 4 x No-shoot Targets.	Distances: 4 – 12 m
Number of rounds to be scored:	11	
Possible Points:	55	
Time Starts:	Audible signal.	
Handgun Ready Condition:		
Start Position:	Shooter starts with toes touching the marked area.	
Procedure:	On signal, engage Targets & Popper while remaining within the demarcated area. P1 activates moving targets T1 and T2.	

STAGE 15 – Medium Course

Targets:	8 x IPSC Targets, 3 x IPSC Poppers & 2 x No-shoot Targets.	Distances: 7 – 12 m
Number of rounds to be scored:	19	
Possible Points:	95	
Time Starts:	Audible signal.	
Handgun Ready Condition:	Chamber empty / magazine inserted and holstered.	
Start Position:	Shooter starts sitting on chair, hands on knees and back against back rest.	
Procedure:	On signal, engage Targets & Poppers as they become visible while remaining within the demarcated area.	

STAGE 16 – Short Course

Targets:	4 x IPSC Targets, 2 x IPSC Poppers, 2 x IPSC Plates & 1 x No-shoot Target	Distances: 5 – 25 m
Number of rounds to be scored:	12	
Possible Points:	60	
Time Starts:	Audible signal	
Handgun Ready Condition:		
Start Position:	Shooter starts with both heels touching the marked area.	
Procedure:	On signal, engage Targets, Poppers & Plates while remaining within the demarcated area. P1 activates moving target T2.	